

# WORLD LEADER

3DPC MATERIALS TRAINING: LEVEL 1

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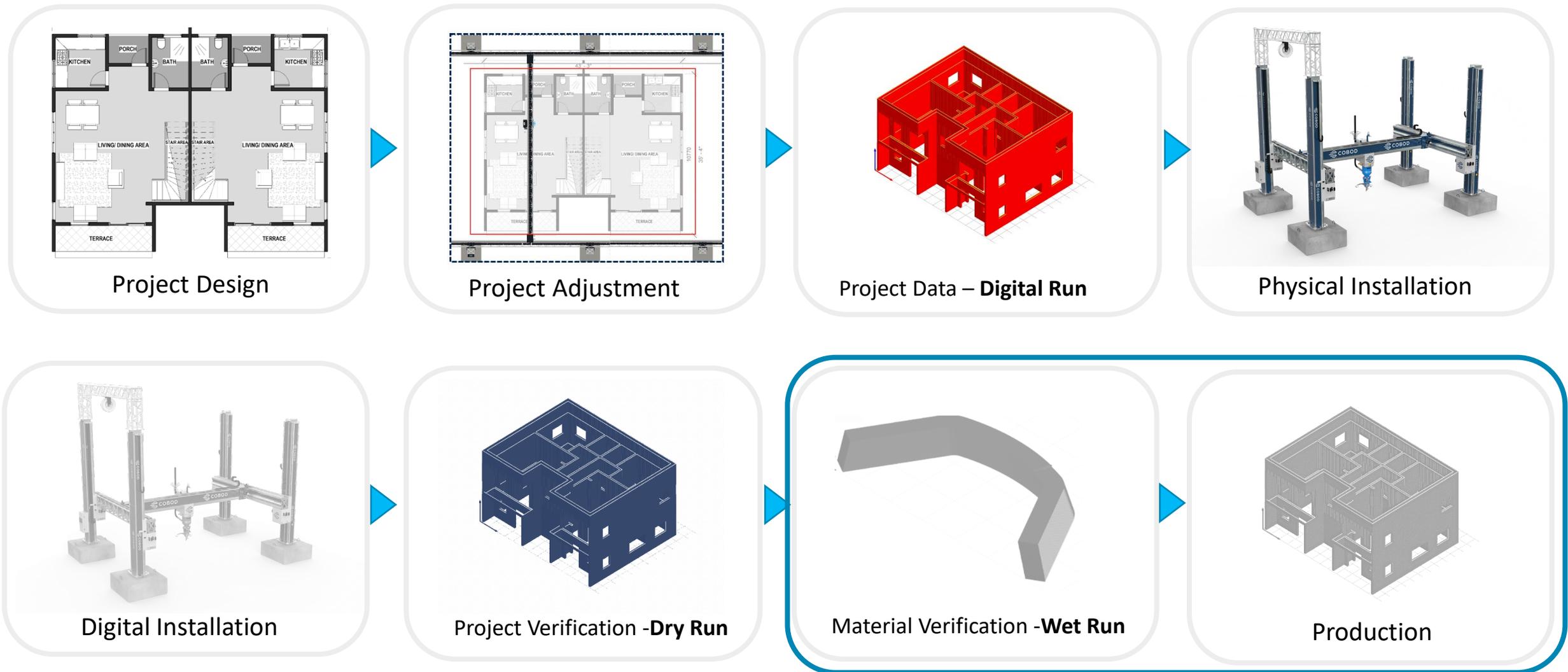
### Level 1 (Today)

1. Project recap (5 min)
2. Material process overview: Where are we with the materials (5 min)
3. System overview recap (5 min)
4. Key performance indicators (10 min)
5. COBOD's guide to D.fab (20 min)
6. Break (10 min)
7. Theory of Materials (40 min)
8. Curing (5 min)
9. Safety (5 min)
10. Break (10 min)
11. Test and optional tutorial (30 min)

### Level 2

1. Standard operating procedures
  - Materials
  - Pump and hose
  - Batchplant
2. Evaluation of material and operator
  - Printability (open time, pumpability, shape retention)
  - Buildability
  - Plastic shrinkage cracking
  - Strength

# PROJECT OVERVIEW RECAP



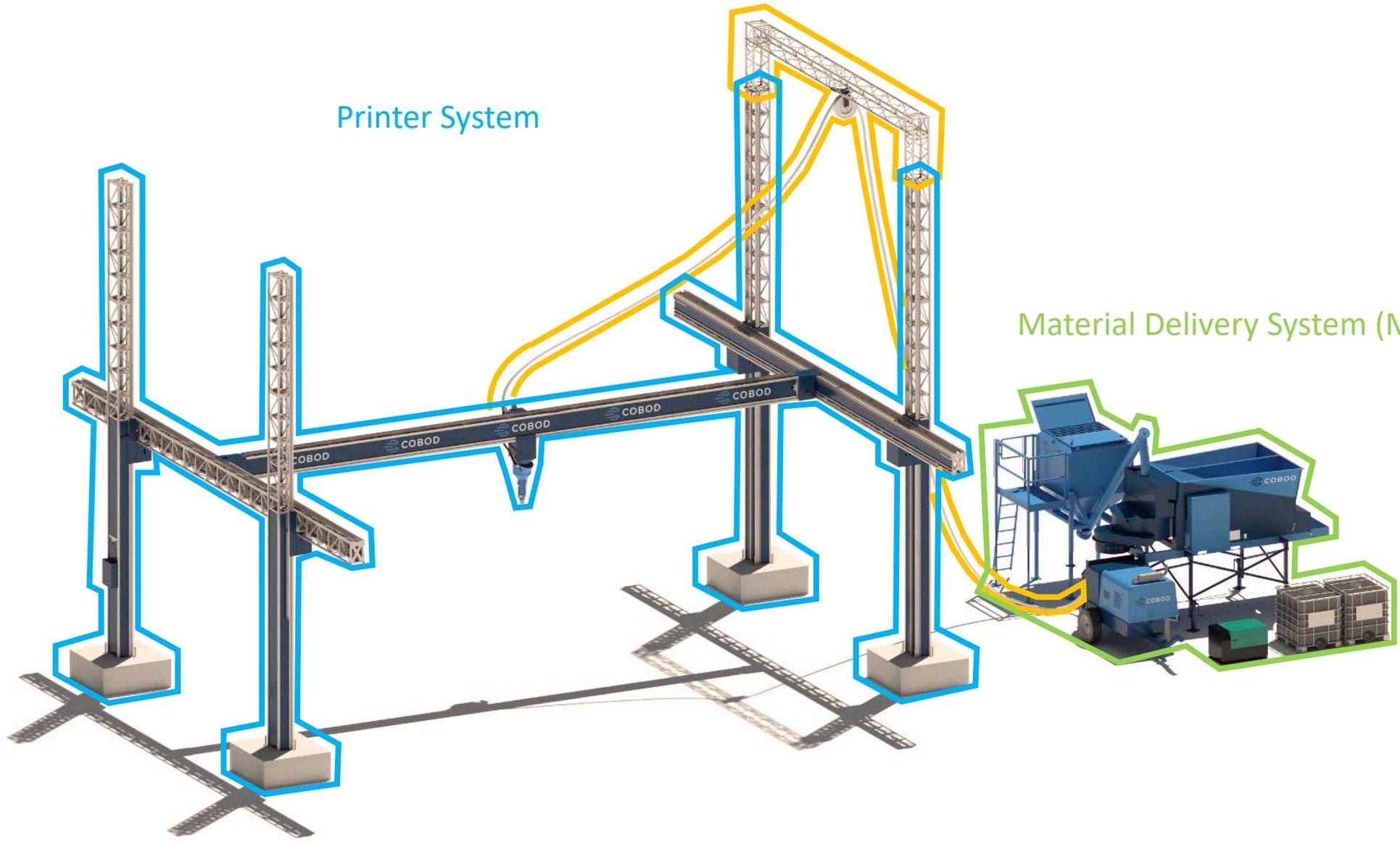
# SYSTEM OVERVIEW

BOD2

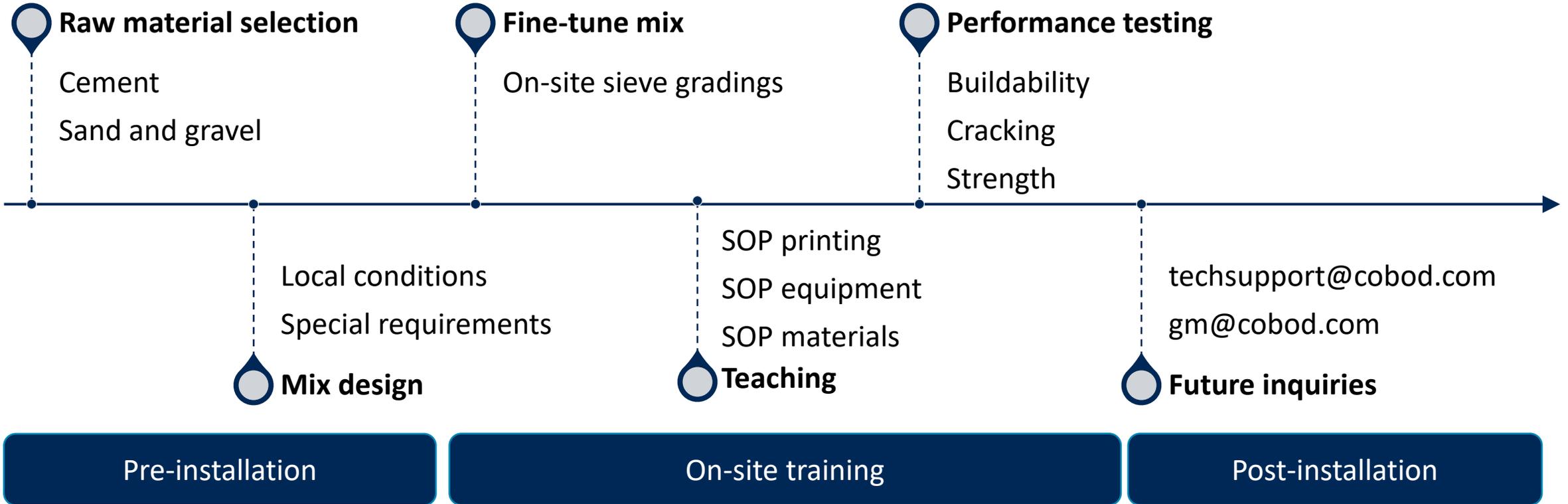
Hose Management System (HMS)

Printer System

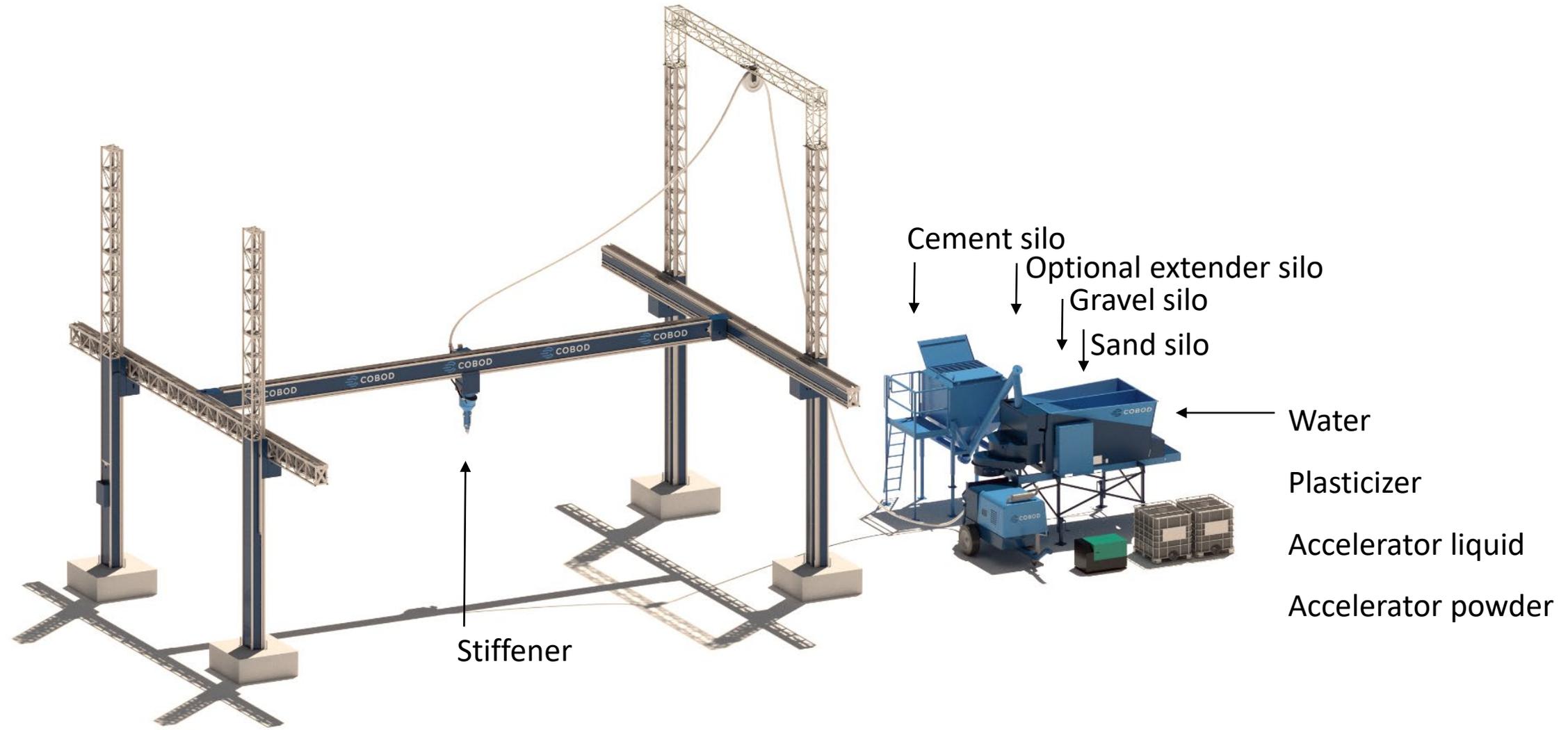
Material Delivery System (MDS)



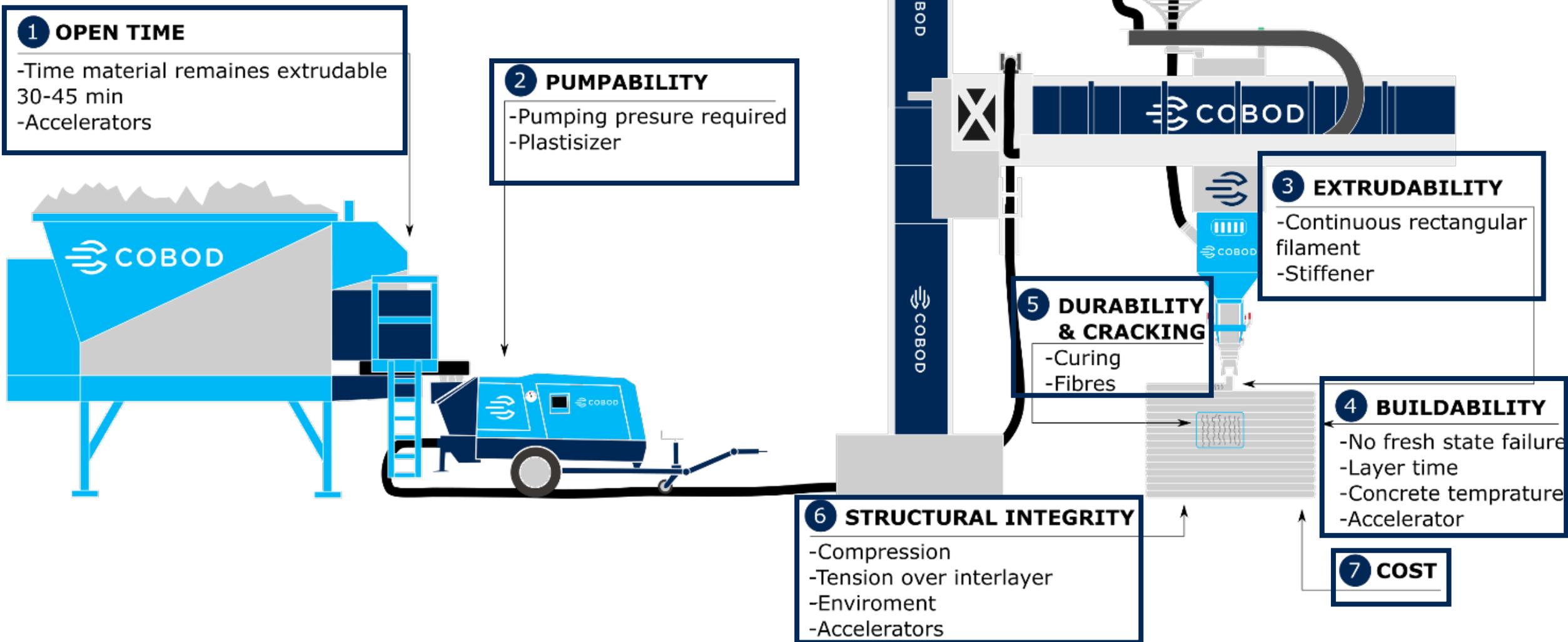
# MATERIALS PROCESS



# SYSTEM OVERVIEW

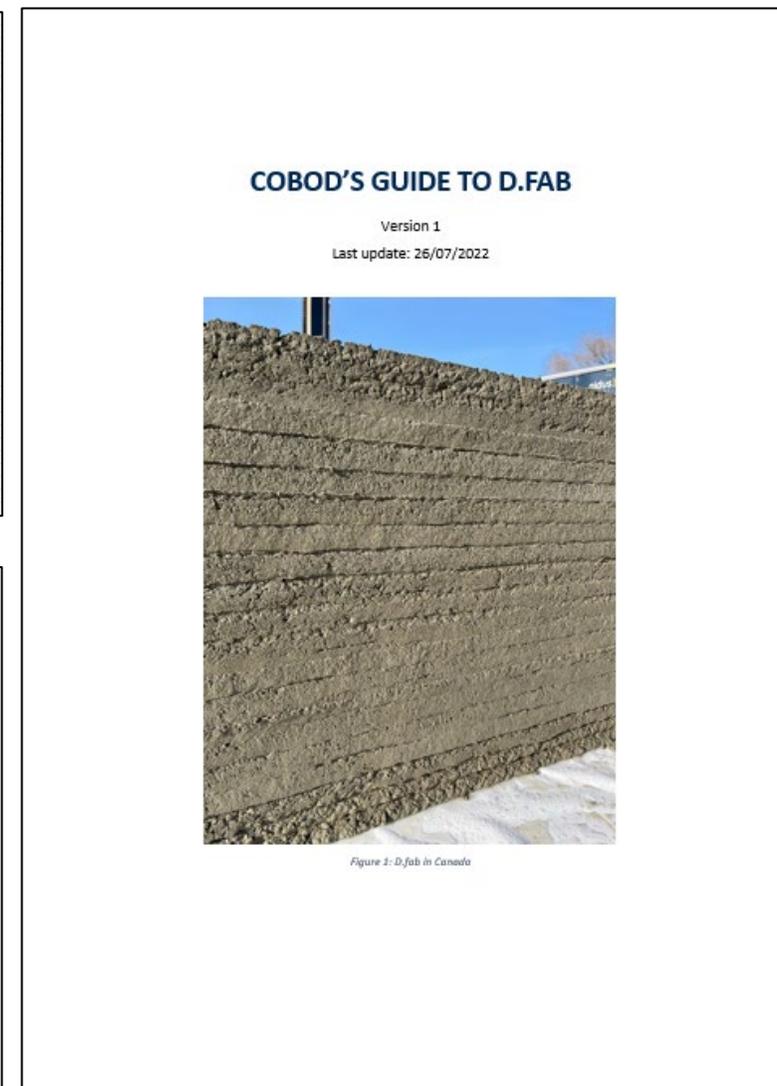
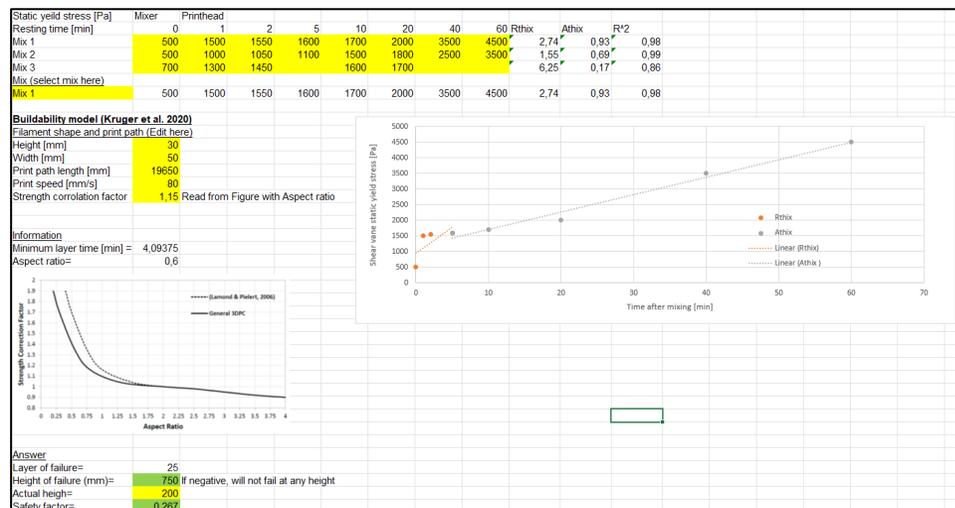


# ▶ MATERIAL KEY PERFORMANCE INDICATORS



# GUIDES

1. Raw material selection
2. Mix design
3. Operation
4. Performance testing



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Client:    
 Date: May 12, 2022

Instruction: Select the raw materials to use, their dosages and the batch volume

Type	Description	Key parameters	Moisture (%)	BATCH (metric)		[L]	BATCH (imperial)		[ft3]	Cost/m3 (currency)		% of total
				Quantities kg/m <sup>3</sup>	200		7,1	[lb]				
Cement	Aalborg, CEM I 52.5N	450		450	90,00		198,42			360,00	34%	
Addition	Limestone filler	0		0	0,0					0,00	0%	
Water, efficient	Tap water	210		114,4	22,882		50,447					
Admixture 1	D.FAB 3D α. 1.00	2,00%		9,00	1,80		3,97			95,75	9%	
Admixture 2	ISOXEL 5450	1,50%		6,75	1,35		2,98			81,86	8%	
Admixture 3	ISOXEL 899	1,50%		6,75	1,35		2,98			101,95	10%	
Admixture 4	PP 10-12 mm	0,10%		1,00	0,20		0,44			15,00	1%	
Admixture 5	D.FAB 3D β. 1.00			0,50						5,29	0,50%	
Fine aggregate	0/4 (sand)	58,8%	6,00%	1034,0	206,80		455,91			206,80	20%	
Coarse aggregate	4/8 (Gravel)	41,2%	2,50%	699,9	139,98		308,60			191,07	18%	
Fresh density =				2322	[kg/m <sup>3</sup> ]	Total=		1057,72	100%			

# ▶ MATERIALS THEORY: BINDERS

## 1. Cement

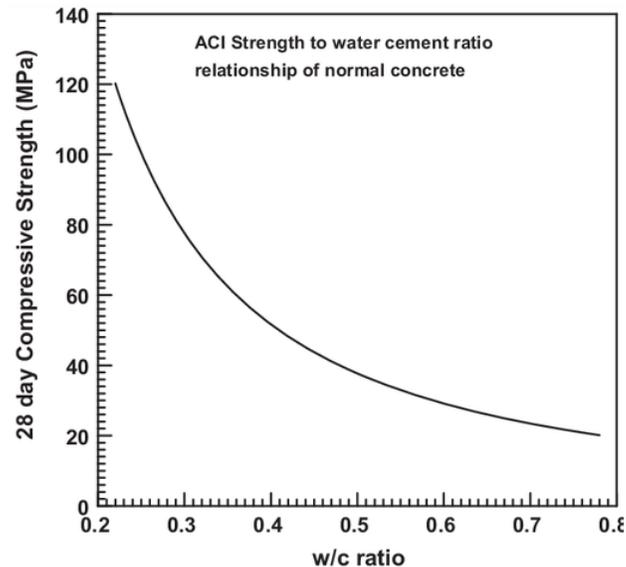
- Selection based on: strength and extenders
- 600-700 kg/m<sup>3</sup> for mortars, 400-500 kg/m<sup>3</sup> for 3DPC, 300 kg/m<sup>3</sup> for normal concrete
- Trade-off: surface finish, pumpability vs cost, cracking

## 2. Extenders (fly ash, slag, limestone)

- Selection based on availability, requires additional silo
- Trade-off: improve surface finish, reduce cost, increase open time vs cracking
- Recommended: 100-150 kg/m<sup>3</sup>

## 3. Water

- Quantity determines strength
- Water to cement ratio (W/C)



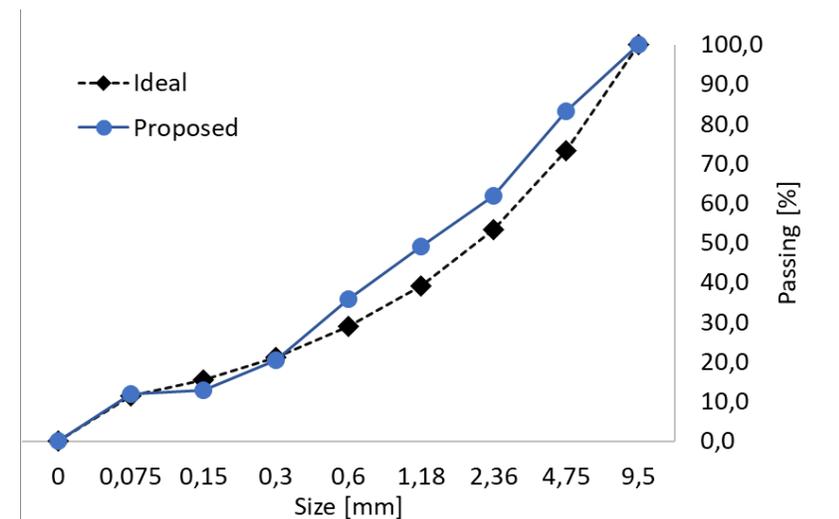
# ▶ MATERIALS THEORY: AGGREGATES

## 1. Sand

- Selection based on particle size
- Too fine: cracking (mortar), strength reduction (water requirement)
- Too coarse: bad surface quality, pumpability

## 2. Gravel

- Selection based on datasheet information: mainly particle size and source
- Quantity: particle size



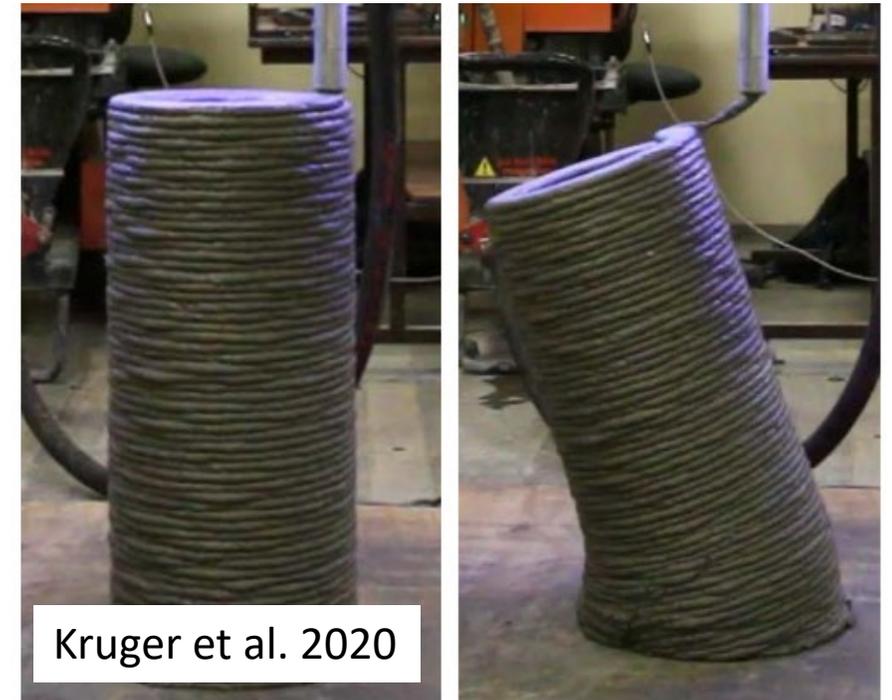
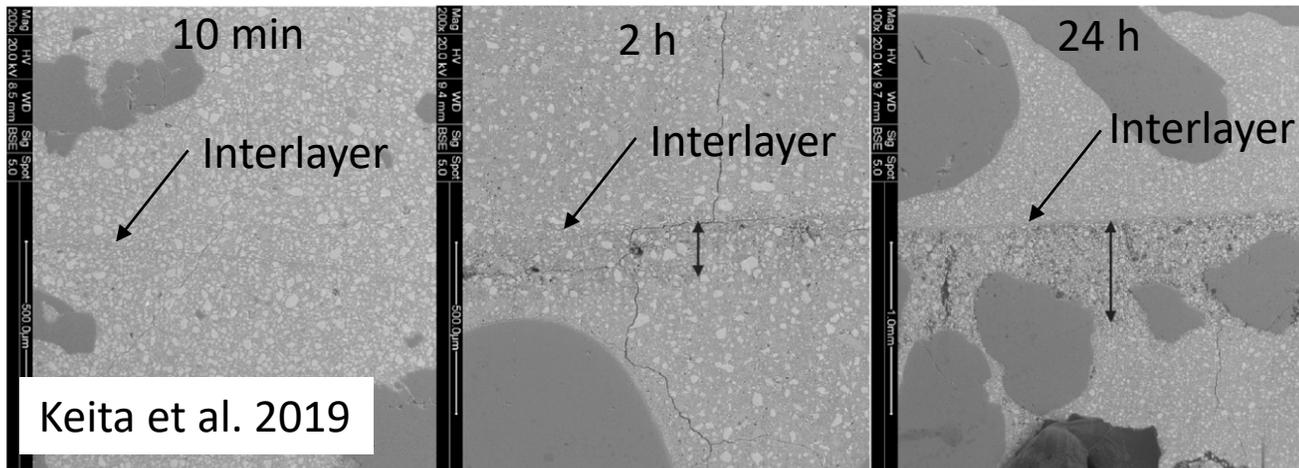
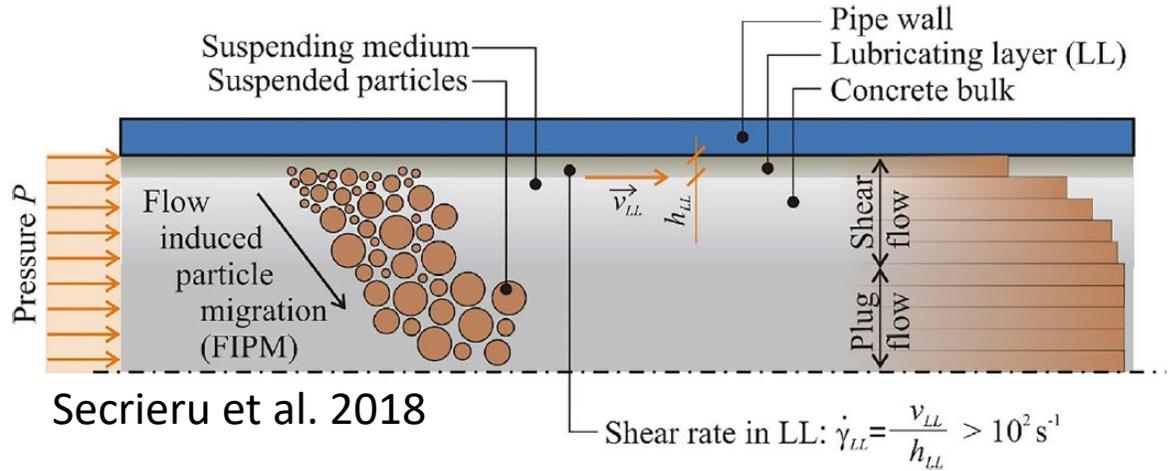
# MATERIALS THEORY: ADMIXTURES

## Plasticizer

- Reduces the amount of water to make mix fluid, therefore increasing strength
- Too high dosage: retard setting, reduce strength, cost
- Too low: Segregation, low strength
- Recommended: 1,8%

## Accelerators

- Reduce open time to increase buildability
- Too low: buildability issue
- Too high: lack of interlayer bonding, open time
- Dependent on: concrete temperature, but also the layer time



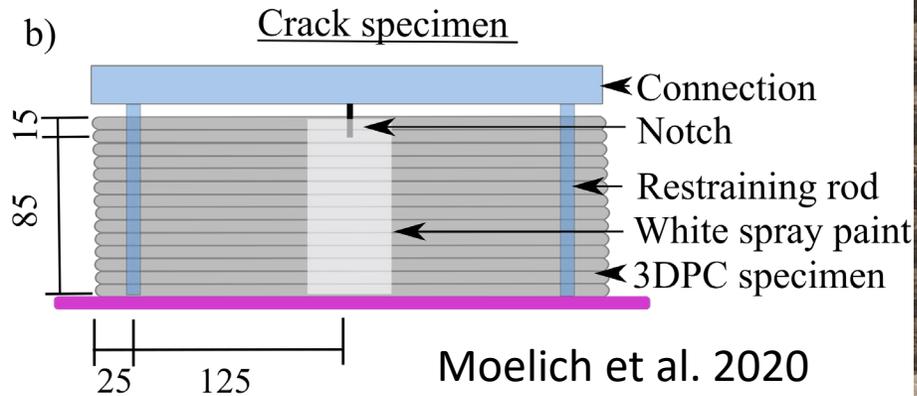
# MATERIALS THEORY: ADMIXTURES

## Stiffener

- Shape retention, does not slump at extrusion
- Too high: filament tearing, clogging in the nozzle
- Immediate effect, not to be confused with buildability

## Fibres

- Prevent cracking and filament tearing
- Minimum dosage: 0,1%
- Maximum dosage: clogging



## CURING IS IMPORTANT!!!

Why do the 3DPC crack soon after placement?

1. Fresh concrete contains water
2. Water is lost to the environment through drying
3. Cause shrinkage and cracking

Curing is about preserving the water inside the fresh concrete

Methods

1. Place concrete at a lower temperature (cool water)
2. Increase the humidity of the printing environment
3. Spray water mist onto the concrete during printing
4. Cover in wet burlap after printing
5. Seal with a waterproof tarp

Calculate the evaporation rate (Uno 1998)

$$E = 5 ([T_c + 18]^{2.5} - r \cdot [T_a + 18]^{2.5}) (V + 4) \times 10^{-6}$$

$E$  = evaporation rate, kg/m<sup>2</sup>/hr,

$T_c$  = concrete (water surface) temperature, C,

$T_a$  = air temperature, C,

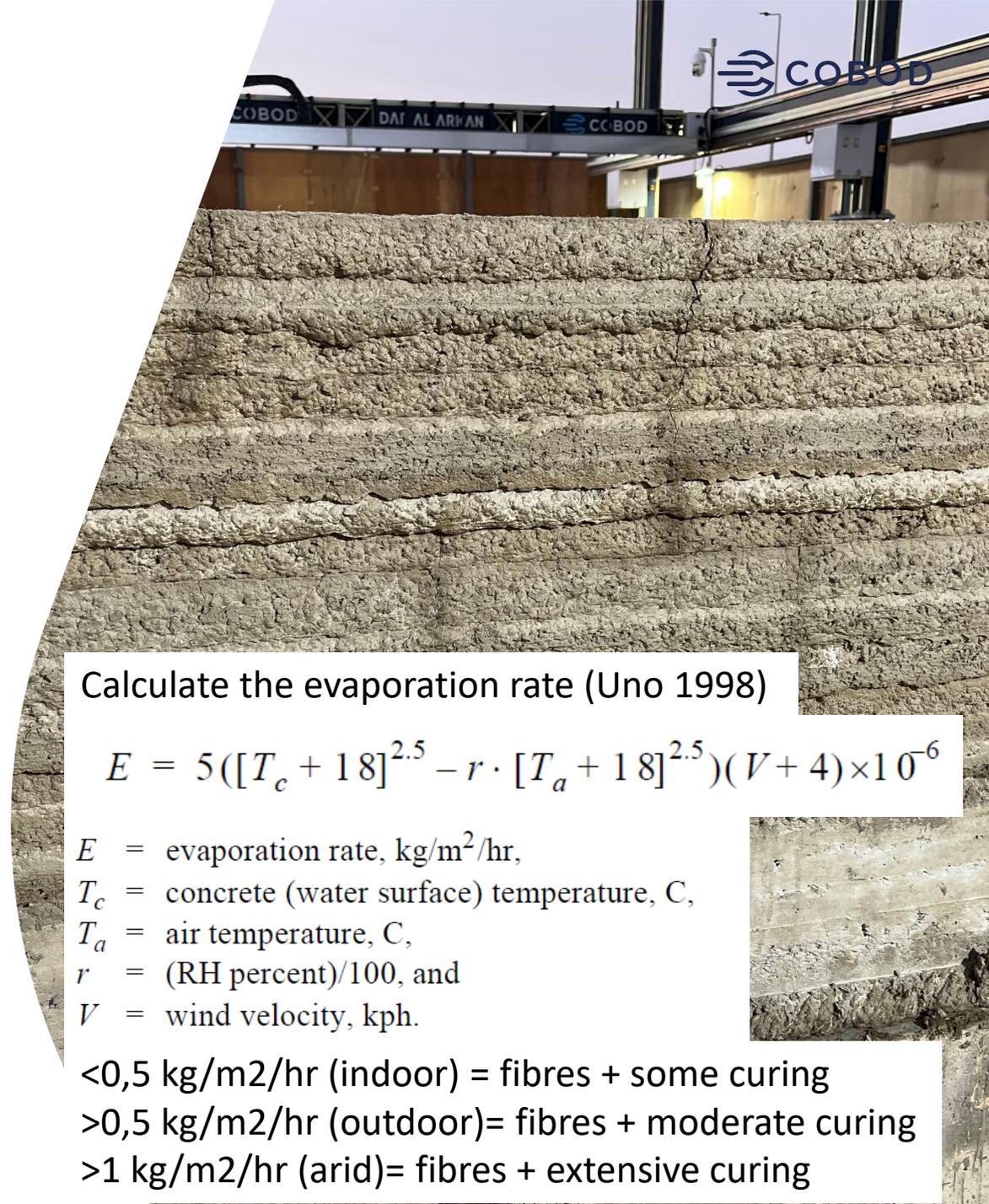
$r$  = (RH percent)/100, and

$V$  = wind velocity, kph.

<0,5 kg/m<sup>2</sup>/hr (indoor) = fibres + some curing

>0,5 kg/m<sup>2</sup>/hr (outdoor)= fibres + moderate curing

>1 kg/m<sup>2</sup>/hr (arid)= fibres + extensive curing



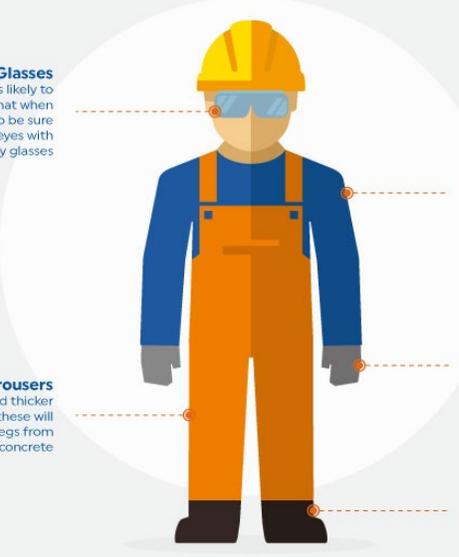
# SAFETY

This is a construction site!

1. Personal protective equipment
2. Proper maintenance and cleaning of equipment

**Appropriate clothing to wear when pouring concrete**

**TOTAL CONCRETE LIMITED**



**Safety Glasses**  
- The concrete is likely to splash somewhat when pouring, so be sure to protect the eyes with safety glasses

**Long Sleeves**  
- Wet concrete needs to be kept away from bare skin, so long sleeves should be worn

**Gloves**  
- Strong, durable and alkali resistant. These will protect the skin from burns & rashes

**Full Length Trousers**  
- The tougher and thicker the better, these will protect your legs from wet concrete

**Strong Work Boots**  
- These must be of high quality. Tuck trousers into boots for extra protection



## TEST TIME 😊

<https://www.flexiquiz.com/SC/N/3DprintingconcretewithCOBOD>

## TAKE HOME TUTORIAL

ABC construction is located in Cape Town, South Africa. The average temperature is 18°C.

1. You are provided with three cement types, which is suitable for D.fab and why?
2. Which sand type is best suited for 3D printing concrete?
3. What gravel to sand ratio do you recommend with Sand A and Gravel A?
4. What accelerator dosage do you recommend?
5. What mix design do you recommend?